

# **Syosset Baseball Association**

## League Rules

Effective 2009 Spring Season

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# Managers/Coaches Code of Conduct

1. All managers/coaches are responsible for the actions of themselves, their coaches, players, parents, friends and relatives of the children on their team.
2. Any discussions that arise with the umpire or other managers or coaches, should be conducted in a calm, mature and professional manner.
3. Managers are not allowed to dispute a judgment call from an umpire.
4. Should a parent or other relative of a team member become overly enthusiastic to the point where it becomes unsportsmanlike, the manager is expected to talk to the person and ask him/her to respect the rules of good sportsmanship.
5. Should the manager of one team have an issue with a fan of the second team, the manager of the second team should resolve the issue with the fan. The manager of the first team should not engage with the fan.
6. The most important part of managing/coaching is to teach the values of team play, sportsmanship, fundamentals and ensure that all the children have fun.
7. Failure to observe these rules of proper conduct could lead to forfeiture of games, as well as the review of the manager's status by the Syosset Baseball Association (SBA) Board of Directors. If a manager fails to abide by these rules of conduct, s/he will be subject to a minimum suspension of one game. A second infraction will lead to a permanent ban from managing/coaching in SBA.
8. Manager/Player/Parent Ejection – Any manager, player or parent ejected from a game by the umpire must be suspended for the next scheduled game. Managers who are ejected must leave the playing area (dugout, backstop area and stands). Players ejected must sit on the bench. All ejections must be reported to the President of SBA & division commissioners within 24 hours of the end of the game. There are to be no confrontations on the field. This is a ZERO TOLERANCE RULE. Managers are to act as role models for the children in SBA as well as the fans. Arguments and/or abuse are cause for ejection. Escalation of arguments is cause for forfeiture of the game by the team in question. Anyone ejected from a game must leave the playing area before play can resume. All occurrences will be brought to the attention of the commissioner of the division for further review and possible disciplinary action. Multiple infractions by the same party will be brought to the SBA board's attention and could lead to permanent exclusion from managing and/or coaching duties.
9. Any manager that posts inappropriate language in any area of the website will be suspended from SBA. This is a ZERO TOLERANCE RULE.

# Rainouts, Postponements and Cancellations

1. Whenever possible in the event of inclement weather before the start of a game, the umpire-in-chief will notify the league directors as to whether or not the game should be postponed. If the umpire-in-chief is not available, the league directors will make such decision. In either case, the managers involved in all games that day, must call the rainout hotline to determine cancellations of such games. Should the rainout hotline be unavailable for some reason, it will be the responsibility of the division commissioners to notify the managers involved in all games. In either case, the managers will be responsible for notifying the parents on their teams. The umpire has the responsibility for game cancellation once the game begins.
2. Games must be made up with 2 weeks of the originally scheduled date. Games can't be made up after this 2 week period.
3. The regular season ends on the dates stated for each division in the Regular Season and Playoff Schedule document posted on the website. No regular season makeup games can be played beyond the regular season end date for each division. This rule supersedes rule 2 above. Thus, no regular season game can be made up beyond the regular season end date regardless if it is within 2 weeks of the originally scheduled date of the game.
4. Playoff games can't be re-scheduled. There are two exceptions to this rule:
  - a. Playoff games can only be re-scheduled if the game conflicts with a school function.
  - b. Playoff games can be re-scheduled if you get the written consent from the President of SBA.
5. The league commissioner is responsible to re-schedule rainouts.
6. Managers can request the re-scheduling of a game only if five or more players have a school or religious function that day. This must be done at least 48 hours prior to the start of the game.
7. A manager may formally protest a game. Managers cannot protest a judgment call. A protest must be brought to the attention of the umpire of the game at the time of the incident and prior to the next pitch thrown. The manager will contact the league commissioner within 24 hours to report the protest. An official letter of protest must also be sent or emailed to the league commissioner. The protest committee will review the situation as soon as possible. This protest committee will consist of the league commissioner, the umpire-in-chief and the President of SBA.
8. Cancelled Games
  - a. If a regular season game is cancelled due to inclement weather and is cancelled before it becomes an official game, the game must be replayed from the end of the last complete inning. The batting order must remain the same (no penalty for missing players) and all pitching rules remain in effect.
  - b. If a playoff game is cancelled due to inclement weather and is cancelled before it becomes an official game, the game must be replayed in its entirety. If the game is cancelled after it becomes an official game, the game resumes from where it ended. The batting order must remain the same (no penalty for missing players) and all pitching rules remain in effect.

## **T Ball League (5 and 6 Year-Olds)**

1. 5 year olds and 6 year olds will play in their own divisions.
2. In case of rainouts every effort should be made by the managers of both teams to find a mutually acceptable date and time to reschedule the game.
3. Teams should conduct practice at least once per week. The manager of each team will be responsible to scheduling and running such practice.
4. There are no standings maintained for the 5 year and 6 year old divisions. There will be no scores kept for these divisions.
5. Managers should focus on teaching during these games. The goals for these divisions are as follows:
  - a. Get the children acquainted with baseball
  - b. Teach basic and fundamental rules of baseball
  - c. Develop a sense of team spirit and good sportsmanship
  - d. Develop a healthy competitive spirit
6. All 5 and 6 year old players will hit off the tee.
7. Managers will not pitch to the children under any circumstances.
8. Games should be played regardless of how many children attend a game. There are no forfeits.
9. Managers should make every attempt to place the children in actual baseball positions for every game. However, no child should be placed in the catcher's positions. Only adults are allowed to be catchers.
10. There will be a universal batting order in which, every child bats in every inning exactly once. Once every child bats exactly once, the half inning is over, regardless of the number of outs perceived to have been achieved. There will be no outs counted.
11. There is no stealing, bunting, tagging up or infield fly rules in these leagues.
12. Safety bases are required for 1<sup>st</sup> base.
13. Managers must not waive any of these rules for any reason.

# Little League 7 Year-Olds

1. All 7 year olds will play together in their own league.
2. Games will be played once on Saturday and once during the week. Rainouts can be rescheduled if agreed upon by both managers, and every effort should be made to find a mutually acceptable date and time to reschedule the game.
3. Teams should conduct practice at least once per week. The manager of each team will be responsible to scheduling and running such practice.
4. There are no standings maintained for this division. There will be no scores kept for these divisions.
5. Managers should focus on teaching during these games. The goals for these divisions are as follows:
  - a. Teach basic and fundamental rules of baseball
  - b. Develop a sense of team spirit and good sportsmanship
  - c. Develop a healthy competitive spirit
6. The managers will pitch to his children. The coach should kneel on one knee to level themselves to the child hitting. The pitcher must be a safe distance from home plate. There are no balls and strikes. There is a maximum of six pitches for each at bat.
7. Games should be played regardless of how many children attend a game. There are no forfeits.
8. Managers should make every attempt to place the children in actual baseball positions for every game.
9. There will be a universal batting order in which, every child bats in every inning exactly once. Once every child bats exactly once, the half inning is over, regardless of the number of outs perceived to have been achieved. There will be no outs counted.
10. Every child plays the field in every inning. Use four infielders, one pitcher assistant and a catcher (use the catcher's equipment which is supplied to your team). The remaining players should be evenly spaced in the outfield. The batting team should have one coach behind the catcher to assist in retrieving balls.
11. There is no stealing, bunting, tagging up or infield fly rules in these leagues.
12. The Pete Rose rule in effect. The runner must slide or give themselves up. There are no head first slides permitted unless the runner is returning to a previously occupied base. The intent of this rule is to prevent injuries. Malicious contact will be automatic cause for ejection. This rule is a judgment call by the umpire.
13. Safety bases are required for 1<sup>st</sup> base.
14. Managers must not waive any of these rules for any reason.

# Little League 8 Year-Olds

1. All 8 year olds will play together in their own league.
2. There will be approximately 12-14 six inning games during the season.
3. There will be two games per week. The games will be played once on Saturday and once during the week. Rainouts can be rescheduled if agreed upon by both managers, and every effort should be made to find a mutually acceptable date and time to reschedule the game.
4. Teams should conduct practice at least once per week. The manager of each team will be responsible for scheduling and running such practice.
5. There are no standings maintained for this division. There will be scores kept for these divisions.
6. Managers should focus on teaching during these games. The goals for these divisions are as follows:
  - a. Teach basic and fundamental rules of baseball
  - b. Develop a sense of team spirit and good sportsmanship
  - c. Develop a healthy competitive spirit
7. This is the first year children will be allowed to pitch. Once the child pitcher throws four balls, a coach from the hitting team will come in to finish the batter's at bat. Should a child pitcher hit two batters in the same inning, the child will be removed from pitching. A batter gets a total of 3 strikes. The strike count does not start over when the coach comes in to pitch. There are no walks. The coach of the hitting team umpires the game from behind the mound. There will be one and only one umpire. The strike zone is from the batter's shoulders to her/his knees. There are no called strikes when a coach is pitching, only swinging strikes. The pitching distance is 40 feet. See Pitching restrictions listed on page 15 of this document
8. Managers must place the children in actual baseball positions for every game. There should be no more than 10 players in the field during a half-inning.
9. There will be a universal batting order used and the inning is over when three outs are made or when every child on the team has batted exactly once, whichever comes first.
10. There is no minimum amount of players needed to start a game. Teams can use players from the other team to field 10 players in the game should they have less than 10. The borrowed player can not pitch. Coaches can also play in the field to move the game along. No child should ever sit more than one inning in a game.
11. There is no stealing, bunting, tagging up or infield fly rules in these leagues.
12. The Pete Rose rule in effect. The runner must slide or give themselves up. There are no head first slides permitted unless the runner is returning to a previously occupied base. The intent of this rule is to prevent injuries. Malicious contact will be automatic cause for ejection. This rule is a judgment call by the umpire.
13. Safety bases are required for 1<sup>st</sup> base.
14. A courtesy runner may be used to replace the catcher after two outs if the catcher gets on base. The courtesy runner must be the last batted out in the inning.
15. Managers must not waive any of these rules for any reason.

## A Division (9 Year Olds)

1. All 9 year olds will play together in their own league respectively.
2. Every player must play three innings in the field and no more than one inning less than anyone else on the team
3. There will be approximately 12-14, 6 inning games during the season. A game must go four innings to be a complete game. Should the home team be winning after 3.5 innings have been played, the game is considered complete. Extra innings can be played if the game is tied at the end of six innings. The number of extra innings is only constrained by weather, darkness or a maximum time limit (see "Other SBA Key Rules"). Both teams must have an equal opportunity to complete their innings (in extra innings).
4. There will be two games per week. The games will be played once on Saturday and once during the week. Rainouts need to be rescheduled, and every effort should be made by the managers of both teams to find a mutually acceptable date and time to reschedule the game.
5. Teams should conduct practice at least once per week. The manager of each team will be responsible to scheduling and running such practice.
6. There are standings maintained for this division. There will be scores kept for these divisions. Managers are responsible to entering their scores, pitchers used, pitch counts and game summaries in the Manager's area of the website within 24 hours of the completion of the game. Each Manager is responsible for entering their team's pitch counts and game summaries. The winning manager is responsible for entering the game score. Should this information not be posted on time, the commissioner reserves the right to post a forfeit for the team that does not. Teams receive 3 points for a win, 2 points for a tie and 1 point for a loss. Teams that don't enter a pitch count receive 0 points.
7. Only children can pitch in this division. Once a pitcher has walked two batters in an inning, all subsequent batters must get 6 balls before receiving a walk. After four walks in one inning (or a combination of walks and hit batsman equaling four), the pitcher must be removed. The relief pitcher starts over with four balls to the hitters. All relief pitchers are subject the same rules aforementioned within this paragraph. Should any pitcher hit 2 batters in one inning or three batters in one game, the pitcher must be removed. Any combination of 8 walks or hit batsman in one inning by any number of pitchers will end the inning (unless it is the last inning of the game or an extra inning). Managers should never direct a child to walk a batter intentionally or hit a batter intentionally. Once a pitcher is removed from a game either by choice or by rule, that pitcher cannot return as a pitcher in that game.
8. There is no balk rule in effect for this division. If a pitcher hits two batters in an inning or three in a game, he must be removed as a pitcher. The pitching distance is 42 feet. **See Pitching restrictions listed on page 15 of this document for more information**
9. Managers must place the children in actual baseball positions for every game. There should be no more than 10 players in the field during a half-inning.
10. There will be a universal batting order used and the inning is over when three outs are made.
11. There will be 10 players in the field. There must be four evenly spaced outfielders in the outfield. A team must have a minimum of eight players to start a game. Games cannot be played with less than 8 players. A team has 15 minutes from the start of game time to achieve 8 players or the team forfeits. At any point during the game, should the player count drop below 8, the games ends and that team forfeits. In order to obtain 8 players, a team may "call-up" additional players from the next lower division. These added players must bat last and only play the outfield. No call-up can pitch. You may obtain call-ups to get you to a maximum of 10 players. There are no call-ups allowed for playoff games unless you get the written consent from the President of SBA.
12. There is no bunting or the infield fly rule in this league.

13. The Pete Rose rule in effect. The runner must slide or give themselves up. There are no head first slides permitted unless the runner is returning to a previously occupied base. The intent of this rule is to prevent injuries. Malicious contact will be automatic cause for ejection. This rule is a judgment call by the umpire.
14. A courtesy runner may be used to replace the catcher after two outs if the catcher gets on base. The courtesy runner must be the last batted out in the inning.
15. Stealing of third base only is allowed. On an overthrow of third base (on a steal), the runners on base will not be allowed to advance. The runner cannot steal any base when the catcher throws the ball back to the pitcher who is on the rubber. There is no leading from any base. All runners must stay on the base until the pitched ball passes the plate. The strike zone is from the batter's shoulders to her/his knees.
16. Should a manager become aware of a pitching infraction during an inning; he should notify the umpire and the opposing manager immediately and make corrections where necessary. Remember the spirit of the pitch count rule is to protect young arms.
17. Tagging up from 3<sup>rd</sup> base only is allowed and no advances on overthrows are allowed. The runner may leave as soon as the fielder touches the ball.
18. Any player who pitches for a Syosset School District team is not eligible to pitch during the school season. Players pitching for non-SBA teams are eligible to pitch providing they comply with the **Pitching restrictions listed on page 15 of this document.** Parents of these pitchers are required to report all outside pitching activities to the managers prior to the next scheduled league game.
19. Managers must not waive any of these rules for any reason.

## AA Division (10 Year Olds)

1. All 10 year olds will play together in their own league. Every player must play three innings in the field and no more than one inning less than anyone else on the team.
2. A game must go four innings to be a complete game. Should the home team be winning after 3.5 innings have been played, the game is considered complete. Extra innings can be played if the game is tied at the end of six innings. The number of extra innings is only constrained by weather, darkness or a maximum time limit (see "Other SBA Key Rules"). Both teams must have an equal opportunity to complete their innings (in extra innings).
3. There will be two games per week. The games will be played once on Saturday and once during the week. Rainouts need to be rescheduled, and every effort should be made by the managers of both teams to find a mutually acceptable date and time to reschedule the game.
4. Teams should conduct practice at least once per week. The manager of each team will be responsible to scheduling and running such practice.
5. There are standings maintained for this division. There will be scores kept for these divisions. Managers are responsible to entering their scores, pitchers used, pitch counts and game summaries in the Manager's area of the website within 24 hours of the completion of the game. Each Manager is responsible for entering their team's pitch counts and game summaries. The winning manager is responsible for entering the game score. Should this information not be posted on time, the commissioner reserves the right to post a forfeit for the team that does not. Teams receive 3 points for a win, 2 points for a tie and 1 point for a loss. Teams that don't enter a pitch count receive 0 points.
6. Only children can pitch in this division. Once a pitcher has walked three batters in an inning, all subsequent batters must get 6 balls before receiving a walk. After six walks in one inning (or a combination of walks and hit batsman equaling six), the pitcher must be removed. The relief pitcher starts over with four balls to the hitters. All relief pitchers are subject the same rules aforementioned within this paragraph. Should any pitcher hit 2 batters in one inning or three batters in one game, the pitcher must be removed. Managers should never direct a child to walk a batter intentionally or hit a batter intentionally. Once a pitcher is removed from a game either by choice or by rule, that pitcher cannot return as a pitcher in that game.
7. There is no balk rule in effect for this division. If a pitcher hits two batters in an inning or three in a game, he must be removed as a pitcher. The pitching distance is 44 feet. **See Pitching restrictions listed on page 15 of this document for more information**
8. Managers must place the children in actual baseball positions for every game. There should be no more than 10 players in the field during a half-inning.
9. There will be a universal batting order used and the inning is over when three outs are made.
10. There will be 10 players in the field. There must be four evenly spaced outfielders in the outfield. A team must have a minimum of eight players to start a game. Games cannot be played with less than 8 players. A team has 15 minutes from the start of game time to achieve 8 players or the team forfeits. At any point during the game, should the player count drop below 8, the games ends and that team forfeits. In order to obtain 8 players, a team may "call-up" additional players from the next lower division. These added players must bat last and only play the outfield. No call-up can pitch. You may obtain call-ups to get you to a maximum of 10 players. There are no call-ups allowed for playoff games unless you get the written consent from the President of SBA.
11. There is no bunting BUT the infield fly rule is in effect in this league.
12. The Pete Rose rule in effect. The runner must slide or give themselves up. There are no head first slides permitted unless the runner is returning to a previously occupied base. The intent of this rule is to prevent injuries. Malicious contact will be automatic cause for ejection. This rule is a judgment call by the umpire.

13. A courtesy runner may be used to replace the catcher after two outs if the catcher gets on base. The courtesy runner must be the last batted out in the inning.
14. Stealing of third base only is allowed. On an overthrow of third base (on a steal), the runners on base will not be allowed to advance. The runner cannot steal any base when the catcher throws the ball back to the pitcher who is on the rubber. There is no leading from any base. All runners must stay on the base until the pitched ball passes the plate. The strike zone is from the batter's shoulders to her/his knees.
15. Should a manager become aware of a pitching infraction during an inning; he should notify the umpire and the opposing manager immediately and make corrections where necessary. Remember the spirit of the pitch count rule is to protect young arms.
16. Tagging up from 3<sup>rd</sup> base only is allowed and no advances on overthrows are allowed. The runner may leave as soon as the fielder touches the ball.
17. Any player who pitches for a Syosset School District team is not eligible to pitch during the school season. Players pitching for non-SBA teams are eligible to pitch providing they comply with the **Pitching restrictions listed on page 15 of this document.** Parents of these pitchers are required to report all outside pitching activities to the managers prior to the next scheduled league game.
18. Failure to comply with this rule will result in the forfeiture of the game.
19. Managers must not waive any of these rules for any reason.

## AAA and Majors Division (11 and 12 Year Olds)

1. Every player must play three innings in the field and no more than one inning less than anyone else on the team.
2. A game must go four innings to be a complete game. Should the home team be winning after 3.5 innings have been played, the game is considered complete. Extra innings can be played if the game is tied at the end of six innings. The number of extra innings is only constrained by weather, darkness or a maximum time limit (see "Other SBA Key Rules") (time limit applies only if another game is scheduled immediately following). Both teams must have an equal opportunity to complete their innings (in extra innings).
3. There will be two games per week. The games will be played once on Saturday and once during the week. Rainouts need to be rescheduled, and every effort should be made by the managers of both teams to find a mutually acceptable date and time to reschedule the game.
4. Teams should conduct practice at least once per week. The manager of each team will be responsible to scheduling and running such practice.
5. There are standings maintained for this division. There will be scores kept for these divisions. Managers are responsible to entering their scores, pitchers used, pitch counts and game summaries in the Manager's area of the website within 24 hours of the completion of the game. Each Manager is responsible for entering their team's pitch counts and game summaries. The winning manager is responsible for entering the game score. Should this information not be posted on time, the commissioner reserves the right to post a forfeit for the team that does not. Teams receive 3 points for a win, 2 points for a tie and 1 point for a loss. Teams that don't enter a pitch count receive 0 points.
6. Managers should never direct a child to walk a batter intentionally or hit a batter intentionally. Once a pitcher is removed from a game, that pitcher cannot return as a pitcher in that game.
7. There is no balk rule in effect for this division. If a pitcher hits two batters in an inning or three in a game, he must be removed as a pitcher. The pitching distance is 46 feet. **See Pitching restrictions listed on page 15 of this document for more information**
8. Managers must place the children in actual baseball positions for every game. There should be no more than 10 players in the field during a half-inning.
9. There will be a universal batting order used and the inning is over when three outs are made.
10. There will be 10 players (AAA) / 9 players (Majors) in the field unless changed by the commissioner. Games cannot be played with less than 8 players. A team has 15 minutes from the start of game time to achieve 8 players or the team forfeits. At any point during the game, should the player count drop below 8, the games ends and that team forfeits. In order to obtain 8 players, a team may "call-up" additional players from the next lower division. These added players must bat last and only play the outfield. No call-up can pitch. You may obtain call-ups to get you to a maximum of 10 players (9 players for the Majors). There are no call-ups allowed for playoff games unless you get the written consent from the President of SBA.
11. Bunting and the infield fly rule exists in this league. Slash bunting is forbidden.
12. The Pete Rose rule in effect. The runner must slide or give themselves up. There are no head first slides permitted unless the runner is returning to a previously occupied base. The intent of this rule is to prevent injuries. Malicious contact will be automatic cause for ejection. This rule is a judgment call by the umpire.
13. A courtesy runner may be used to replace the catcher after two outs if the catcher gets on base. The courtesy runner must be the last batted out in the inning.

14. Stealing of all bases is allowed. On an overthrow of third base (on a steal), the runners on base will be allowed to advance. The runner cannot steal third base once the catcher throws the ball back to the pitcher. There is no leading from any base. All runners must stay on the base until the pitched ball passes the plate. The strike zone is from the batter's shoulders to her/his knees.
15. Should a manager become aware of a pitching infraction during an inning; he should notify the umpire and the opposing manager immediately and make corrections where necessary. Managers should confer between innings on pitch counts. Remember the spirit of the pitch count rule is to protect young arms.
16. Tagging up from all bases is allowed and advances on overthrows are allowed. The runner may leave as soon as the fielder touches the ball.
17. Any player who pitches for a Syosset School District team is not eligible to pitch during the school season. Players pitching for non-SBA teams are eligible to pitch providing they comply with the **Pitching restrictions listed on page 15 of this document**. Parents of these pitchers are required to report all outside pitching activities to the managers prior to the next scheduled league game.
18. Managers must not waive any of these rules for any reason.

# Additional Rules Grid

## Divisions

Rule	TBALL	7YR	8YR	A	AA	AAA	MAJORS	Juniors	SENIORS
<b>Age</b>	5-6	7	8	9	10	11-12	11-12	13	14-17
<b>6 innings per game</b>	No	Yes	Yes	Yes	Yes	Yes	Yes	7 Innings	7 Innings
<b>Time Limit – Hours (only when game follows)</b> <b>SEE NOTE 1</b>	<b>2.25</b> No inning to start after 2:00 hrs	<b>2.25</b> No inning to start after 2:00 hrs	<b>2.25</b> No inning to start after 2:00 hrs	<b>2.25</b> No inning to start after 2:00 hrs	<b>2.25</b> No inning to start after 2:00 hrs	<b>2.25</b> No inning to start after 2:00 hrs	<b>2.25</b> No inning to start after 2:00 hrs	3.00  No inning to start after 2:45 minutes	3.00  No inning to start after 2:45 minutes
<b>Base Distance</b>	50'	50'	60'	60'	60'	60'	60'	75'	90'
<b>Safety Base (1<sup>st</sup> Base)</b>	Yes	Yes	Yes	n/a	n/a	No	No		
<b>Pitching Distance</b>			40'	42'	44'	46'	46'	54' 6"	60' 6"
<b>Balks</b>	No	No	No	No	No	No	No	No	Yes
<b>Universal Batting</b>	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes
<b>3 Outs per inning</b>	No	No	Yes	Yes	Yes	Yes	Yes	Yes	Yes
<b>Bunting</b>	No	No	No	No	No	Yes	Yes	Yes	Yes
<b>Leading from bases</b>	No	No	No	No	No	No	No	Yes	Yes
<b>Stealing</b>	No	No	No	3 <sup>rd</sup> base	3 <sup>rd</sup> base	all bases	all bases	all bases	all bases
<b>Sliding - see Pete Rose Rule</b>	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes
<b>Infield Fly Rule - see division restrictions</b>	No	No	No	No	Yes	Yes	Yes	Yes	Yes
<b>Mercy Rule after game is official</b>	No	No	No	15	15	15	15	12 after 4 Innings	12 after 4 Innings
<b>Pitch Count Maintained</b>	No	No	Yes	Yes	Yes	Yes	Yes	Yes	Yes
<b>Standings Maintained</b>	No	No	No	Yes	Yes	Yes	Yes	Yes	Yes
<b>Forfeits</b>	No	No	No	Yes	Yes	Yes	Yes	Yes	Yes
<b>Dropped Third Strike</b>	No	No	No	No	No	No	No	Yes	Yes
<b>3 Innings in Field</b>	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes Equal play time	Yes Equal play time
<b>Players on Field</b>	10	10	10	10	10	10	9	9	9
<b>Stealing Home</b>	No	No	No	No	No	Yes	Yes	Yes	Yes
<b>Bat Size</b>	T ball	2.25"	2.25"	2.25"	2.25"	2.25"	2.25"	Wood	Wood

**Note 1 – Time limits will always apply except in a playoff game that is tied.**

**\* See page 18 for Bethpage Home Rules**

## Pitching Restrictions - ALL DIVISIONS

1. Pitchers can only pitch in one game per day.
2. It is the responsibility of each team's manager and coaches to ensure the well being of their pitchers regardless of what the rule allow.
3. See Pitching Restriction Chart below for pitches allowed per day, and mandatory days of rest for a pitcher and maximum pitches per day. If a pitcher reaches the Maximum Pitches Per Day limit while pitching to a batter, the pitcher may continue to pitch until the batter is put out or reaches first base. This is at the managers' discretion. Should a pitcher pitch to a batter through any other limit (other than the Maximum Pitches Per day), the pitches are counted and charged to the next level of rest accordingly.
4. A pitch is defined as any ball thrown by the pitcher while time is in, which is declared a ball, strike or put in play. This includes a foul ball or a batter struck by a pitch.
5. Pitch Count – Every manager is responsible for delegating a person to count the pitches thrown by his team as well as the opposing team. At the end of every half-inning or when a pitcher is removed, both teams will record the pitch count for every pitcher in their scorebook. Additionally at the end of every half-inning both teams should confer with each other to confirm the pitch count. If there is a discrepancy, the umpire will have the final say. Upon completion of the game, the pitch count for each pitcher will be reported to the electronically on the SBA website. Failure to report the pitch count within 24 hours could lead to forfeiture of the game.
6. Any violation of this rule must be communicated to the commissioner in the form of a protest. If the opposing manager observes a violation, he must inform the umpire and the manager immediately. The Commissioner will examine all the facts and decide if the protest is valid and determine whether any action should be taken. All managers are advised that the purpose of this rule is to insure the well being of the pitcher. This is not a rule enacted to give the manager the opportunity to capitalize on an administrative error by another manager. Frivolous protests will not be upheld.
7. Intentional walks without pitches thrown are not allowed in any division

Age	Pitches Allowed	Days Rest	Maximum Pitches Per day
8 Year olds	1-20	0	65
	21-35	1	
	36-50	2	
	51-65	3	
9 Year olds	1-20	0	70
	21-40	1	
	41-60	2	
	61-70	3	
10 Year Olds	1-20	0	75
	21-40	1	
	41-60	2	
	61-75	3	
11 Year Olds	1-20	0	80
	21-40	1	
	41-60	2	
	61-80	3	
12 Year Olds	1-20	0	80
	21-40	1	
	41-60	2	
	61-80	3	
13 Year olds	1-20	0	90
	21-40	1	
	41-60	2	
	61-90	3	
14 - 16 Year olds	1-20	0	95
	21-40	1	
	41-60	2	
	61-95	3	

# Other SBA Key Rules

## 1. Game Time Limits – (Time Limit is from the Official start time)

- During the week – 2 ¼ hours. No new inning may start after the time limit.
- Weekends- (only with game scheduled immediately following) -2 hr time limit. No new inning starts after 2 hrs.
- There is a 15-min max waiting time after official game start for Forfeits.  
Example - 6pm start – 6:15 game is forfeited,

**Effective for all Divisions**

## 2. Lightning & Thunder Suspended Game

It is the responsibility of the umpire (along with the managers and coaches) to ensure the safety of the players. Only the umpire may suspend a game because of dangerous weather conditions. SBA recommends that the game be suspended if there is any visible lightning, or the sound of thunder, no matter how distant. Managers must wait a minimum of 20 minutes before beginning the game again (for each sighting of lightning or sound of thunder). Managers must make every possible effort to continue the game unless:

- The Field is unplayable
- It is too dark
- The safety of the players is in jeopardy

**Effective for all Divisions**

## 3. Run Rule

Please see row on rule grid for specifics. The run rule is in effect upon completion of 4 innings (or 3.5 if the home team is winning)

**Effective for Divisions A – Majors**

## 4. Pitcher Removal

Please see row on rule grid for specifics. Managers are allowed two trips to the mound per pitcher throughout the game. A trip is defined as the manager crossing the foul line. On the third visit to the mound for the same pitcher, the player must be removed as the pitcher. A visit to the mound for an injury, does not count as a visit. It is up to the umpire to determine if a visit is actually an injury visit.

**Effective for Divisions A – Majors**

## 5. Protests

All protests must be submitted in writing (emails are allowed) to the League Commissioner within 24 hours from the ending of the game in question. There can be no protests on judgment calls. Both teams' scorebooks must be signed at the moment of the protest. The protesting manager must immediately and before the succeeding play, notify the umpire that the game is under protest. A committee of the President or Vice President, the League Commissioner and the Umpire-in-Chief shall meet to resolve the protest. If upheld, the game will be re-scheduled and played from the point of the infraction.

**Effective for Divisions A – Majors**

## 6. Rainouts / Postponements / Re-Scheduling

Every effort should be made to make up rainouts within two weeks of the rainout or postponement. The League Commissioner will have final authority over all rescheduling.

**Effective for Divisions A- Majors**

## 7. Spring Intramural Evaluations

All players from Division A to the Majors must attend an evaluation prior to the start of the season. If a player is unable to attend any scheduled SBA evaluation date, then that player will be placed on the league's draft list under his manager or annual evaluation score from the prior year. If a player is drafted by a Major league team, he must play in the Majors (unless his parent has requested to be a manager or coach in AAA). Any player who does not wish to play in the majors must notify the league commissioner prior to the draft.

**Effective for Divisions A – Majors**

### 8. Coaches in Dugout / Parents on the field

Only approved managers and coaches are allowed in the dugout. Parents are not allowed in the dugout or on the field.

**Effective for Divisions A – Majors**

### 9. Volunteer Form

All managers and coaches must complete a League volunteer form located on the SBA website before the beginning of the season. A coach's ethics form must also be signed and returned to the League Commissioner before the first game. Only managers and coaches who have completed the volunteer application (and have been approved by the SBA Board) may be on the field or interact with the players.

**Effective for all Divisions**

### 10. Manager Evaluations

All managers must complete the player evaluation excel spreadsheets located in their Manager Login area prior to June 30<sup>th</sup> of each intramural season. Failure to do so, may result in possible manager suspension for the following intramural year.

**Effective for all Divisions**

### 11. Miscellaneous

- a. Managers, coaches, parents and players must remove all garbage from the dugout area after each game.
- b. No batting donuts are allowed.
- c. Slash bunting is strictly forbidden.
- d. No on deck hitters are allowed unless a specific enclosed area for on-deck hitters is available on the field.
- e. Nobody is allowed behind the backstop.
- f. Alcohol or Tobacco is forbidden on playing fields and in the dugout area on all league fields during games or practices. The same applies for the stands.
- g. Cars are not permitted on the grass access roads in Stillwell. All cars must remain in the gravel parking lots. The opening at Stillwell (metal frame bar arm) must remain clear to allow for emergency vehicles to enter. Anyone violating the rule will be subject to fines and be responsible to any injuries caused by a player whose medical care is delayed.
- h. All players must wear protective cups.
- i. All players must wear batting helmets when batting.
- j. If the home team is winning after 5.5 innings, their turn at bat is not necessary and will not occur.
- k. If an inning (after the 4<sup>th</sup>) cannot be completed due to darkness or weather conditions, the final score will revert back to the score at the end of the last completed inning.
- l. For the Senior League:
  - 7 inning scheduled game – complete game is 5 innings
  - 9 inning scheduled game (playoffs) – complete game is 5 innings

**Effective for all Divisions**

### 12. Runner leaves Early- (Little League Rule 7.13)

- a.) If a runner leaves early and the ball is not put in play, the runner must return to the base at the time of the pitch. If the runner leaves early and the ball is put in play,
- b.) If the base runner leaves the base early, and the batter hits the ball, the base runner is allowed to continue. If a play is made and the runners are put out the play stands. If not put out, the runner must return to the original base or bases or to the unoccupied base nearest to the one left early.

Examples:

1. Runner on first leaves early, and the batter hits a single. The runner on first cannot go past second base
2. Runner on second leaves early and the batter hits a single. The runner must return to 2<sup>nd</sup> base.
3. Runner on first leaves early, and the batter hits a ball to the shortstop who throws to second, not in time for the force, the runner remain at 2<sup>nd</sup> base.
4. Bases loaded, and any runner leaves early, and the batter reaches first, the run does not score, however no out is charged. If an out is made on any base, the runner from third would return to third base.

**Effective in all Divisions T Ball thru 12 years.**

## Bethpage Home Rules

<b>Rule</b>	<b>8YR</b>	<b>A</b>	<b>AA</b>	<b>AAA</b>	<b>MAJORS</b>
<b>Age</b>	8	9	10	11-12	11-12
<b>6 innings per game</b>	Yes	Yes	Yes	Yes	Yes
<b>Time Limit – Hours</b>	2.5	2.5	2.5	2.5	2.5
<b>Base Distance</b>	60'	60'	60'	60'	60'
<b>Safety Base (1<sup>st</sup> Base)</b>	Yes	n/a	n/a	No	No
<b>Pitching Distance</b>	40'	42'	44'	46'	46'
<b>Balks</b>	No	No	No	No	No
<b>Universal Batting</b>	Yes	Yes	Yes	Yes	Yes
<b>3 Outs per inning</b>	Note 1	Yes	Yes	Yes	Yes
<b>Bunting</b>	Yes	Yes	Yes	Yes	Yes
<b>Leading from bases</b>	No	No	No	No	No
<b>Stealing</b>	Note 2 2 <sup>nd</sup> base- 2x/inning- catchable balls only	2 <sup>nd</sup> /3 <sup>rd</sup> base	2 <sup>nd</sup> /3 <sup>rd</sup> base	all bases	All bases
<b>Tagging Up</b>	Yes – Note 2	3 <sup>rd</sup> Base	3 <sup>rd</sup> Base	Yes	Yes
<b>Sliding - see Pete Rose Rule</b>	Yes	Yes	Yes	Yes	Yes
<b>Infield Fly Rule – see division restrictions</b>	No	No	Yes	Yes	Yes
<b>Mercy Rule after game is official (after 4 innings)</b>	12	12	12	12	12
<b>Pitch Count Maintained</b>	Yes	Yes	Yes	Yes	Yes
<b>Standings Maintained</b>	No	Yes	Yes	Yes	Yes
<b>Forfeits</b>	No	Yes	Yes	Yes	Yes
<b>Dropped Third Strike</b>	No	No	No	No	No
<b>3 Innings in Field, incl. Min. of 1 infield position.</b>	Yes	Yes	Yes	Yes	Yes
<b>Players on Field</b>	9	9	9	9	9
<b>Infield Defense Position</b>	Yes	Yes	Yes	Yes	Yes
<b>Stealing Home</b>	No	No	No	Yes	Yes
<b>Bat Size</b>	2.25"	2.25"	2.25"	2.25"	2.25"
<b>Pitcher</b>	Note 2	Yes	Yes	Yes	Yes
<b>Walks</b>	4 balls to first 3, 6 thereafter	4 balls to first 3, 6 thereafter	SBA	SBA	SBA
<b>Hit Batters leading to removal</b>	3 per inning/5 per game	3 per inning/5 per game	SBA	SBA	SBA

Note 1: Inning ends upon one of the following; 3 outs, 5 runs scored or team bats around order.

Note 2: Allowed only in 2<sup>nd</sup> half of Bethpage season